Message from the General Chair
SBGAMES 2014

On behalf of the organizing committee, I am pleased to give a warm welcome to all participants, guests, speakers and exhibitors of the XIII Brazilian Symposium on Games and Digital Entertainment, SBGames 2014.

SBGames is the largest and most important symposium on research and development of electronic games in Latin America. It is organized by the Special Committee on Games of the Brazilian Computer Society (SBC) and ABRAGAMES (Brazilian Association of Developers of Digital Games) annually. In this year we also count with the important participation of ADJRGS, the Game Developers Association of Rio Grande do Sul.

The event brings together students, researchers, developers, artists, designers and other professionals working in the field of electronic games. Additionally, in this year we have organized SBGames Kids & Teens, an event with totally free registration for children, teens and teachers from Elementary and High Schools.

In 2014, SBGames will occur in Porto Alegre, 12-14 November at the Events Center of PUCRS (CEPUC). Located in the heart of Porto Alegre, the Events Center offers advanced capabilities and infrastructure for the realization of SBGames.

Besides I SBGames Kids & Teens, another innovation introduced in SBGames 2014 is the I SBGames Jam, where participants will have 48 hours to produce a game, and also the I Fun Stage, where artistic and cultural performances will be held at the fair. Following the scientific themes of recent years, SBGames 2014 consists of four main tracks (Computing, Art and Design, Culture and Industry), tutorials, exhibition posters (short papers), International talks (keynotes), Independent Games Festival and Art Show.

The SBGames 2014 Exhibit, inspired by the SB Games 2012 Fair, provides a space for sponsors, industry, and small businesses, startups, academia and other representatives. The program mainly includes the fair competitions, demonstrations and opportunity for visitors to experience different games. In addition, participants can have access to the Museum of Science and Technology of PUCRS.

We appreciate the presence of all participants and guest speakers, and especially our sponsors: SEBRAE, Ministry of Communications, CNPq, CAPES, Unity, Innovation Office of the City of Porto Alegre, AGDI, Aquiris and Google, whose support was crucial for this event. We would also like to acknowledge the work of all the supporting institutions and researchers / students / volunteers who have worked for this event. Finally, we acknowledge the promoting work by the Brazilian Computer Society and the support of the Pontifical Catholic University of Rio Grande do Sul and CEPUC. We hope you enjoy the program and actively participate in the activities of SBGames 2014.

A warm hug to everyone,

Soraia Raupp Musse, PUCRS, Brazil
SBGames 2014 General Chair