Editor's Note

THE IEEE Computer Society's policy limits the terms of the members of the editorial board. This policy allows new people and expertise to come in and benefits the growth and vitality of the journal. The success of the journal relies on the quality of the submissions and of the reviews, and on the work of the associate editors. Their dedication and support are essential to its continuing growth.

On behalf of the IEEE Computer Society and of *IEEE Transactions on Visualization and Computer Graphics (TVCG*'s) editorial board, I would like to express our appreciation and gratitude to the three associate editors finishing their term: Frank van Ham, Wolfgang Heidrich, and Silvia Miksch. Also on behalf of the former Editor-in-Chief, Ming Lin, I would like to thank Amitabh Varshney for his remarkable service and continuous dedication to *TVCG* as an Associate Editor-in-Chief for the last two years.

It is my pleasure to announce a new Associate Editor-in-Chief, Jeffrey Heer, who has been serving on *TVCG* editorial board in the last year, being recognized for his distinguished performances as a best associate editor for 2014. I am looking forward to his support in further improving the quality of *TVCG* and in promoting the work published in the journal. Moreover, I am happy to introduce Niklas Elmqvist, Victoria Interrante, Bongshin Lee, Klaus Mueller and Stephen North, who have recently joined *TVCG* as associate editors. Below are the biographical sketches listing their accomplishments and areas of expertise. The *TVCG*'s editorial board is pleased to welcome these outstanding individuals to their new role.

Leila De Floriani
Editor-in-Chief

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Jeffrey Heer received the BS, MS, and PhD degrees in computer science from UC Berkeley. He is an associate professor of computer science and engineering at the University of Washington, where he directs the Interactive Data Lab, and conducts research on data visualization, human-computer interaction, and social computing. The visualization tools developed by his Lab (D3.js, Vega, Protovis, Prefuse) are used by researchers, companies and thousands of data enthusiasts around the world. He served as a technical papers co-chair for the IEEE InfoVis conference in 2013 and 2014, and has been an editor of IEEE *Transactions on Visualization and Computer Graphics* since 2014. He is also a cofounder of Trifacta, a provider of interactive tools for scalable data transformation.

Niklas Elmqvist received the PhD degree in 2006 from the Chalmers University of Technology in Gothenburg, Sweden. He is currently an associate professor in the College of Information Studies, an affiliate associate professor in the Department of Computer Science, and a member of the Institute for Advanced Computer Studies, all at the University of Maryland at College Park. Prior editorial experience includes current service as an associate editor of the *Information Visualization* journal as well as a coeditor of the Morgan Claypool Synthesis Lecture Series on Visualization. He is also a technical papers cochair of the upcoming IEEE InfoVis 2016 conference. He is a senior member of the IEEE and of the IEEE Computer Society.

Victoria Interrante is a professor of computer science and engineering at the University of Minnesota, where her research focuses on virtual reality and data visualization with an emphasis on human perception and cognition. She received the 1999 Presidential Early Career Award for Scientists and Engineers. In 2004, she cofounded the ACM/SIGGRAPH Symposium on Applied Perception, and is currently serving as a coeditor-in-chief of *ACM Transactions on Applied Perception*, as well as on the editorial boards of *Computers & Graphics*, and *IEEE Computer Graphics and Applications.* She also has a long history of active service on the international program/paper committees of the major international conferences in virtual reality, visualization, and computer graphics, including *IEEE Virtual Reality*, *IEEE Visualization*, and ACM SIGGRAPH. She was a cogeneral chair of IEEE VR 2014, and a co-program chair of IEEE VR 2015 and 2016, and is currently serving on the steering committee for IEEE VR. She has been a senior member of the IEEE since 2002.

Bongshin Lee received the master of science and PhD degrees in computer science from the University of Maryland at College Park in 2002 and 2006, respectively. She is a senior researcher at Microsoft Research. Her research explores innovative ways for people to create visualizations, interact with their data, and share data-driven stories. She has been a member of the organizing committee for international conferences in the areas of information visualization and human-computer interaction. She currently serves as a papers cochair for IEEE InfoVis 2016, and was a papers cochair for IEEE InfoVis 2015.

Klaus Mueller received the PhD degree in computer science from the Ohio State University. He is currently a professor in the Computer Science Department at Stony Brook University, and the chair of the Computer Science Department at SUNY Korea. His current research interests are visualization, visual analytics, data science, medical imaging, and high-performance computing. He received the US National Science Foundation CAREER award in 2001 and the SUNY Chancellor Award for Excellence in Scholarship and Creative Activity in 2011. He has authored more than 170 peer-reviewed journal and conference papers, which have been cited more than 6,000 times. He has chaired multiple conferences and workshops in visualization and medical imaging with the largest one being IEEE VIS 2009 in Atlantic City. He was an associate editor of *IEEE Transactions on Visualization and Computer Graphics* from 2009 to 2013, and he was until recently the chair of the IEEE Technical Committee on Visualization and Computer Graphics. He is also a frequent speaker at international conferences and has participated in numerous tutorials on various topics. He is a senior member of the IEEE.

Stephen North received the PhD degree in computer science from Princeton University. He is an ex-AT&T Labs fellow and the founder and executive director of the AT&T Labs visualization group, which was part of the AT&T Infolab, one of the first large-scale data science laboratories. He is a co-founder of Graphviz, an open source project that contributed several significant advances to algorithms for abstract graph visualization. His research focuses on information visualization and applied algorithms, particularly for network visualization. He has also published methods for visualization for geospatial data and large-scale time series. He recently co-founded RCloud, a social platform for collaboration and publication of reproducible visual analytics. He is a member of the IEEE Infovis Steering Committee, and has served as a PC member and PC cochair of IEEE Infovis, ACM VizSec, Graph Drawing and Network Visualization, and Pacific Visualization.