Editor's Note

THE success of a journal relies extensively on the quality of submissions and of their reviews. The latter is primarily the work and efforts of the associate editors and of the anonymous reviewers. The dedication of associate editors and of external reviewers is essential to the continuing growth of the journal. To continue recognizing these colleagues who drive the scientific peer review process for the *IEEE Transactions on Visualization and Computer Graphics* (*TVCG*), it is my pleasure to announce the *2014 Best Associate Editor Award* and the *2014 Best Reviewer Award*.

Three Associate Editors (AEs) are recognized for their dedication and hard work in 2014: Frank van Ham, Jeffrey Heer and Miguel Otaduy, who handled a large number of submissions efficiently with the quickest turnaround, and provided consistently high-quality, thoughtful AE summary to the authors. In recognizing their distinguished service to *IEEE TVCG*, the 2014 *TVCG* Best Associate Editor Award goes to Frank van Ham, Jeffrey Heer, and Miguel Otaduy.

After some very difficult deliberation, *IEEE TVCG* presents the 2014 *TVCG* Best Reviewer Award to Niklas Elmqvist, Tatiana von Landesberger, Ligang Liu and Melanie Tory. Several other external reviewers also deserve special mentioning of their excellent contribution in supporting the *TVCG* review process: Alexander Belyaev, Benjamin Bach, Pascal Barla, Thomas Ertl, Hongbo Fu, Eduard Groeller, Jessica Hullman, Tobias Isenberg, Johannes Kopf, Yu-Kun Lai, Robert Laramee, Mark Livingston, Shixia Liu, Timo Ropinski, Andrei Sharf, Han-Wei Shen, Dennis Thom, Cagatay Turkay, Ivan Viola and Richard Zhang. They have either reviewed a large number of submissions and/or provided their reviews within the shortest turnaround time, while offering detailed, constructive comments that significantly improved the final published manuscripts.

There are many more associate editors (including those who has completed their term) and reviewers, whose work and commitment to the scientific peer review process is commendable and not mentioned here. *IEEE TVCG* will continue to recognize them in the future years. At this time, I would like to express my personal gratitude for all the members of *IEEE TVCG* editorial board and anonymous reviewers of the visualization, computer graphics and virtual and augmented reality communities for their constant support and commitment to the peer review process. Effective, fair, and timely review of scientific work is absolutely critical for a vibrant technical journal to publish important and ground-breaking innovative results.

The IEEE Computer Society's policy limits the terms of the members of the editorial board. This policy allows new people and expertise to come in and benefits the growth and vitality of the journal.

On behalf of the IEEE Computer Society and of *TVCG*'s editorial board, I would like to express our appreciation and gratitude to the associate editors finishing their term: Doug Bowman and Raghu Machiraju. It is my pleasure to introduce Takeo Igarashi, Gudrun Klinker and Bruce H. Thomas, who have recently joined *TVCG* as associate editors. Below are the biographical sketches listing their accomplishments and areas of expertise. The *TVCG*'s editorial board is pleased to welcome these outstanding individuals to their new role.

Leila De Floriani,
Editor-in-Chief

Takeo Igarashi received the PhD degree in computer science from the Department of Information Engineering, University of Tokyo in 2000. He is a professor at the Department of Computer Science, University of Tokyo. He joined the Department of Computer Science as an assistant professor in 2002. His research interests are in user interfaces and interactive computer graphics. He is known for the development of a sketch-based modeling system and a performance-driven animation authoring system. He has received several awards including the IBM Science Prize, the JSPS Prize, the ACM SIGGRAPH 2006 Significant New Researcher Award, and the Katayanagi Prize in computer science. He serves as an associate editor of *ACM Transactions on Computer Graphics*.

Gudrun Klinker studied computer science from the Universities of Erlangen and Hamburg. She received the PhD degree from Carnegie Mellon University in 1988. Since 1989, she has worked on topics of scientific visualization and augmented reality at Digital Equipment Corporation in Cambridge, MA, at ECRC in Munich and at the Fraunhofer Institute for Computer Graphics (FhG-IGD). Since 2000, she has been a professor for augmented reality at the Technical University of Munich (TUM). She is the co-chair of the ISMAR steering committee. She has served on numerous program committees, such as VR, VRST, 3DUI, UIST, CHI and ITS, and she is an associate editor of *Computers & Graphics*. She is an author and a co-author of more than 100 reviewed scientific publications.

Bruce H. Thomas received the BA degree in physics from George Washington University, the MS degree in computer science from the University of Virginia, and the PhD degree in computer science from Flinders University. He is the deputy director in the Advanced Computing Research Centre, director in the Mawson Institute SAR Visualization Lab, co-director in the Wearable Computer Laboratory at the University of South Australia, and the visualization theme leader for the D2D CRC. His research interests include: wearable computers, user interfaces, augmented reality, virtual reality, and tabletop display interfaces. He has more than 200 publications, is an associate editor for *Frontiers in ICT-Mobile and Ubiquitous Computing*, and he is on the editorial board for *The Journal of Virtual Reality and Broadcasting*. He has also held chair positions for 15 international IEEE and ACM conferences, including: IEEE and ACM International Symposium on Mixed and Augmented Reality, IEEE 3D UI, IEEE International Symposium on Wearable Computers, and IEEE TableTop2006. He has served on more than 90 program committees. He is a NICTA fellow, a senior member of the ACM and the IEEE, and a fellow of the Australian Computing Society.