

Guest Editorial: Big Data Analytics and the Web

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LAST few years have seen the rapid increase of sheer amount of data produced and communicated over the Web. Such Big Data are generated from all kinds of sources and applications such as social network services, cloud services, knowledge bases, and intelligent terminals, and often in a wide variety of formats such as unstructured, semi-structured, and structured. A particular recent trend around the web is to connect and communicate between billions of physical objects (also called “Things”), i.e., Web of Things (WoT). WoT offers the capability of integrating both physical and virtual worlds and massive volumes of real-time data are expected to be produced by these connected things and their associated sensors.

While it is widely believed that Big Data holds the potential to revolutionize many aspects of our modern society (e.g., smart cities), many technical challenges need to be addressed before this potential can be realized. Indeed, Big Data requires a revisit of data analysis systems in fundamental ways at all stages from data acquisition and storage to data transformation and interpretation. Services should be ideally provisioned in a way that speeds up data processing, scales up with data volume, improves the adaptability and extensibility over data diversity and uncertainties, and finally turns low-level data into actionable knowledge towards better understanding and manipulation of Big Data.

This special section aims at presenting the latest developments, trends, and solutions of Big Data analytics on the web. There were 16 submissions and two papers were selected to be included in the first part of this special section after several rounds of rigorous review by the guest editors and invited reviewers. The two papers cover important topics and present some of the key directions in this vibrant and rapidly expanding area of research and development. We hope that the set of selected papers provides the community with a better understanding of the current directions and areas to focus in future, and inspires your own work.

The first paper by Zhao, Liu, Zhou, Jian and Yang, “LS-AMS: An Adaptive Indexing Structure for Realtime Search on Microblogs”, considers the challenging issues of real-time microblog search where new microblogs are created at a fast pace and user query requests constantly change.

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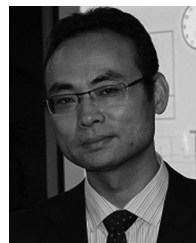
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The authors propose an efficient Log-Structured index structure with Adaptive Merging Strategy (LS-AMS) that can improve the query performance and improve the self-adaptability of microblog search in dynamic environments. The proposed LS-AMS structure includes an inverted index buffer and a sequence of dynamically adjustable index packages. These packages manage their indexes by exploiting an adaptive merging strategy to reduce the merging overhead and improve the query performance.

The second paper by Cheng and Kotoulas, “Scale-Out Processing of Large RDF Datasets”, proposes efficient methods for processing RDF data using dynamic data re-partitioning for rapid analysis of large, distributed RDF datasets. The authors propose a two-tier index architecture on each of the distributed computation nodes, including a lightweight primary index to keep loading time low and a series of dynamic, multi-level secondary indexes to decrease or remove inter-machine data movement for subsequent queries that contain the same graph patterns. The authors also propose to replace certain secondary indexes with distributed filters to decrease the memory consumption. Using their approach, it is possible to improve loading speeds while remaining competitive in terms of performance while dealing with large distributed RDF data. For example, the authors demonstrate that their approach can load a dataset of 1.1 billion triples at a rate of 2.48 million triples per second and provide good performance to RDF-3X and 4store for expensive queries.

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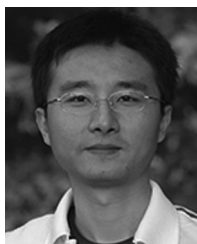


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