The Object Database Management Group (ODMG) defines a standard for object-oriented databases. This standard includes the specification for binding of ODBMSs to C++ in order to manipulate persistent objects from within C++. In this tutorial, we will look at the important features of the C++ binding for creating and manipulating the schema and data of an ODBMS. We will also discuss the OQL (Object Query Language) and its interface with C++ for embedded execution. Examples will be presented using the 02 database. This tutorial is for individuals with knowledge of C++ and object-oriented databases.

Hardeep is currently a Ph.D. student at the Peninsula School of Computing, Monash University, Melbourne. His research is in Object Management Systems. He holds a Bachelors and a Masters degree in Computer Science from a major university in the U.S. He has several years of industry experience in developing and managing very large object-oriented databases and is also a consultant for 02 distributors in Australia.