Message from the Program Chairs

We are glad and proud for publishing the X Edition of the Proceedings of the Brazilian Symposium on Computer Games and Digital Entertainment, the SBGames 2011. SBGames is the yearly symposium of the Special Interest Group on Games and Digital Entertainment of the Brazilian Computer Society (SBC) and is the most important event on game research and development to take place in Latin America, promoted by the SBC with the support of the Brazilian Electronic Game Development Companies Association (ABRAGAMES). Every year the symposium brings together students, professors, artists, designers and professionals from several universities, research centers, graphical design centers and game companies.

This volume contains the 31 full papers accepted for the computing track, out of 63 submitted, with an acceptance ratio of 49%. It also includes 34 short papers. We also remark that all papers were revised at least by three reviewers and that the program committee was composed of 47 PhD or Doctors.

The SBGames 2011 is composed by five main tracks: Computing, Arts & Design, Industry and Culture, Games for Change, two festivals (Independent Games and Art Exhibition), Poster Exhibitions, Tutorials, Keynote presentations, and other satellite events. The papers from the different tracks, and also, the Posters (short papers) and complementary material from this symposium have been included within the Proceedings of the Computing Track in the SBGames 2011 Conference CD-ROM.

We would like to thank all authors, whose work and dedication made possible to put together an exciting program. Next, we would like to thank all members of the technical program committee and reviewers, for their time helping us maintain the overall quality of the program.

We would like to wish all attendees an exciting symposium!

Luiz Gonzaga da Silveira Jr, *Unisinos, Brazil*
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*SBGames 2011 Computing Track Program Chairs*