Figure 8. Examples of 3-D Live output. Live human actors can be captured in real time and superimposed realistically onto the scene.

Interactive Theatre Experience in Embodied + Wearable Mixed Reality Space

A. D. Cheok, W. Weihua, X. Yang, S. Prince, F. S. Wan, M. Billinghurst, and H. Kato

Viewing 3d live actor in mixed reality interactive theatre space.