Message from the Program Chairs

Welcome to the third IEEE International Conference on Multimedia Computing and Systems 1996. This year’s conference is devoted to presenting and exploring technological advancements and innovations in the field of Digital Multimedia Computing related to technical issues, theory, practice, and business and consumer market applications. As Multimedia Computing comprises so many issues in hardware, software, research and development as well as applications the overall goal of this conference is to foster increased synergy in the exploitation of the advances in one area by other areas, and to support communication among developers and deliverers of digital multimedia applications and programming. This year’s conference program features many interesting paper presentations, keynote speeches, tutorials, and additional events in the context of the industrial exhibition and the celebration of the 50th anniversary of the IEEE Computer Society. The program includes 43 long paper presentations and 51 presentations of short papers, which have been selected out of 189 paper submissions. All papers have been carefully reviewed by the Program Committee to ensure high quality of the conference.

We would like to thank the authors of all the papers, tutorials, panels who submitted their work, and the program committee members and reviewers, as well as the steering committee and conference chair for their help and excellent work in putting together such a program.

We hope that you will find this conference an exciting and useful event for your own work, that you may be stimulated by the work presented and the discussions with other attendees at the conference. We wish you a pleasant stay here in Hiroshima.

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