Message from the MNSA Co-Chairs

W2: MNSA – 4th International Workshop on Multimedia Network Systems and Applications

The 4th International Workshop on Multimedia Network Systems and Applications (MNSA 2002) is one of the workshops belongs to the MNSA series of workshop organization. The MNSA 2002 is held in conjunction with the 22nd International Conference on Distributed Computing Systems (ICDCS’22) at Vienna, Austria, July 2 – 4, 2002. With in the past few years, participants of the workshop series have dedicated their research contributions in the high quality workshop proceedings, which were published by the IEEE. The steering committee combines the following two series of workshops of similar focuses:

1. The International Workshop on Multimedia Network Systems (MNS)
2. The International Workshop on Software Engineering and Multimedia Applications (SEMA)

The first MNS was held at the University of Aizu, Japan in conjunction with ICPP’99 in September 1999, with about 30 excellent presentations. With extreme expectation toward the new millennium, the 2nd MNS was held at Iwate Prefectural University, Japan in conjunction with ICPADS 2000. About 35 papers were accepted and presented. The 3rd MNS was held in Arizona, USA, with only 20 papers accepted out of 37 submissions. The first SEMA workshop was held at Baden-Baden, Germany, in August 1999. The second was in August 2000 at the same location. The SEMA series covers issues of multimedia applications from the perspective of software engineering. On the other hand, the MNS series of workshops covers similar issues from the perspective of system software. The theme of MNSA workshop is on the application and system aspects of multimedia network systems. This year, MNSA 2002 has received 66 paper submissions. Out of these high quality papers, we accept 40 papers. In the two-day workshop, parallel session papers cover multimedia communication techniques, multimedia databases, security and watermark issues, agent technologies, and Web systems/applications were presented in the first day. The second day covers visualization and graphics, as well as QoS issues in conjunction with wireless mobile communication topics. We would like to thank all organization committee members for their constant support, and all program committee members for their help to review papers. The success of MNSA 2002 would not happen without their help.

Workshop and Program Co-Chairs
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