Software engineering is about making choices and decisions. Some of the critical decisions are informed by multiple viewpoints and experiences acquired from stakeholders. Methods, tools, and techniques have been shaped over many years by best practices learned from experience, but software engineers continually face new challenges and constraints. Addressing these challenges benefits from diverse perspectives, and this workshop welcomes submissions that embrace this variety.

Our main goals are to disseminate current research about CHASE topics, and to explore research directions that will lead to improvements in the creation and maintenance of software. An additional goal is to assemble and support researchers and practitioners who investigate the cooperative and human aspects of software engineering and build a community around this topic. These include those who typically attend ICSE (and other software engineering conferences) and those who hail from other disciplines such as management and behavioral sciences, project managers and workplace designers.

We have invited three paper categories: 7-page full papers, 4-page short papers, and 2-page notes. These categories offer researchers who are at different stages in their research maturity the opportunity to benefit from workshop participation.

We are delighted to present a collection of excellent contributions across all three paper formats. Based on the recommendations of the program committee, we have selected 18 papers from the 32 submissions: 9 full papers, 7 short papers, and 2 notes. The submissions combine several qualitative research methods with quantitative approaches and cover a range of topics relevant to CHASE issues. A number of topics can be identified that map out the scope of the submissions: human aspects of software costs; requirements engineering; software teams management; decision making; collaboration issues; behavioral software engineering; gamification; interdependence, trust, identity, and autonomy. At the workshop website, the list of accepted papers is published: http://www.chaseresearch.org/workshops/chase2017.

It is also worth mentioning that the 2017 edition marks the 10th CHASE since its first edition at ICSE 2008 in Leipzig. Looking back, it is great to see all the achievements around a very important topic. CHASE has been very important for raising the awareness to the importance of collaborative and human aspects of software engineering. Research tracks of prestigious software engineering conferences such as ICSE started to dedicate specific sessions on the topic. Special issues of journals have been published as well as tutorials. But most importantly, a community has been built. So, thank you all authors, organizers, program committee members and the community that has helped to develop CHASE and its community in the last 10 years.

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