As the area of computer-based assistive technologies grows, it provides the potential for making assistive technology adaptable and customisable to suit individual peoples’ needs and enable the development of more robust, usable and flexible solutions. The technology should reflect not only end-users’ changing physiological and contextual needs, but also draw on broader psychological, social and ethical issues, to remain relevant and valued. In order to do this effectively, it is important to employ methods that are able to give the design team a more considered and holistic view of all the stakeholders’ perspectives and the related context they are designing for.