Preface

This volume contains papers presented at COMPUTER ANIMATION 2002, held on June 19−21, 2002 at MIRALab, University of Geneva. The conference was created in 1988 by Nadia Magnenat-Thalmann with the support of the Computer Graphics Society (CGS), Switzerland, and it is the oldest conference in the world dedicated to computer animation. Since then, it has been the definitive reference for Computer Animation and has brought together many researchers and practitioners alike.

In this conference, out of the 48 papers that were submitted, 15 have been accepted for publication as full papers and 18 as short papers.

We would like to thank all authors and reviewers who have contributed to these proceedings.

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