Call for Papers

IEEE MultiMedia serves the community of scientists, engineers, practitioners, and students interested in research, development, and application of novel techniques and systems for capturing, creating, understanding, accessing, delivering, and adapting digital content and information across multiple media types.

IEEE MultiMedia is currently accepting papers discussing innovative approaches across a wide range of multimedia subjects, from theory to practice. We particularly welcome contributions on the following topics:

- Multimedia analysis, indexing, and retrieval;
- Multimedia ontologies and semantics;
- Social media, content tagging, Web 2.0;
- Multimedia interaction and collaboration;
- Content adaptation and personalization;
- Ubiquitous and mobile media;
- Multimedia platforms, systems, and optimizations;
- Multimedia services and real-time processing;
- Multimedia communications and streaming;
- Multimedia digital rights management;
- Media authoring;
- Arts media;
- 3D multimedia;
- Multimedia augmented reality;
- Multimedia affective computing;
- Multimodal biometrics;
- Innovative applications in healthcare, assistive technologies, education, publishing, travel, and arts and entertainment.

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