This index covers all correspondence, articles, departments, and reviews that appeared in this periodical during 2001, and items from previous years that were commented upon or corrected in 2001. The Author Index contains the primary entry for each item, listed under the first author’s name. The primary entry includes the coauthors’ names, the title of the article or other item, and its location, specified by the publication, year, month, and inclusive pagination. The Subject Index includes the article title, plus the first author’s name; the publication, month, and year; and inclusive pagination. Subject cross-references are included to assist in finding items of interest. Note that the item title is only under the primary entry in the Author Index.

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Multimedia systems; cf. Hypermedia;
Multimedia communication; Multimedia computing

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Page description languages; cf. Hypermedia markup languages
Personal computing; cf. Computer games
Programming; cf. Object-oriented programming; Software tools
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Reception; cf. Diversity reception

Resource allocation
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Reviews; cf. Book reviews

Robots
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Security; cf. Copy protection; Security of data
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Security of data; cf. Authorization;
Computer crime; Cryptography; Message authentication

Semantic networks
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Signal processing; cf. Video signal processing
Signal sampling; cf. Image sampling
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Software engineering; cf. Computer aided software engineering; Formal specification; Programming environments; Software cost estimation; Software maintenance;
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Software packages; cf. Courseware

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Standards; cf. ISO standards; Software standards; Telecommunication standards

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Video signal processing
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Video signal processing; cf. Video coding

Virtual reality
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Virtual reality; cf. Videotelephony

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Constructing a videophone for the hearing impaired using MPEG-4 tools. Sarris, N., +, Jul-Sep 01 56-67

Telephony; cf. Internet telephony;
Videotelephony
Television; cf. Cable television
Television applications; cf. Videotelephony
Television broadcasting; cf. Digital video broadcasting
Time division multiplexing; cf. Asynchronous transfer mode

Training
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Training; cf. Computer based training

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