$15,000 in Cash Prizes.

To help celebrate our 25th Anniversary, CalComp is holding an International Computer Art Competition. There's $15,000 in cash prizes to win, along with a lot of fame, and all you need to enter is the use of a CalComp plotter.

To make our competition as fair as possible, we've created two different judging divisions.

The Professional Division, with a Grand Prize of $5,000, is for professional artists, along with engineers, architects and others now employed in the computer graphics field.

The Student Division, with a Grand Prize of $3,500, is open to anyone enrolled in a college or university during the 1983-84 school year.

Everyone has an equal chance of winning, both cash and fame. So, enter the CalComp International Computer Art Competition and help us find the best computer artist.

It could be you.

CalComp International Computer Art Competition Entry Rules

Who May Enter:
1. Entrants must be 18 years of age or older.
2. There will be two categories of winners:
   a. Professional Division: Includes entrants currently employed in the computer or computer graphics fields, those who use computers on the job (engineers, architects), and professional artists.
   b. Student Division: Includes those enrolled in any college or university during the year in which the submitted work was created. Entry may or may not be part of class project.
3. Entrants, or members of their families, cannot be employed by CalComp, its advertising and public relations agencies, its subsidiaries or its parent company (Sanders Associates, Inc.).

What May Be Entered:
Computer art submitted to the contest may be created on any graphics-producing system; but must have been produced on a CalComp plotter. Dimensions of the work may not exceed 36" W x 54" H. Entries must supply the following information:
- CalComp plotter model number, serial number, and an explanation of the ink colors and types of pens used to create the work.

Judges Will Look For:
- Excellence of artistic expression and graphic design in visual communication; imaginative use of the unique qualities of the plotter.

Who Will Judge:
The CalComp Computer Art Jury will consist of:
- Rude E. Feder, chairperson, is an internationally known computer artist, whose designs have been shown at the Museum of Modern Art, Paris.
- Randy Akers, juror, is a director/designer, Gehring Associates, Los Angeles, CA.
- Lukman Glasgow, juror, is a director, Downey Art Museum, Downey, CA.
- Mary Ann Gantz, M.F.A., juror, is a professor, Fine Arts Department, California State University, Northridge, CA.
- Aaron Marcus, juror, designer and graphic communications consultant, Aaron Marcus and Associates, San Francisco, CA

How To Enter:
Contestants may submit from one to eight different pieces of computer art to qualify for competition. Initial entries must be made in the form of 35 mm color slides. Mark all slides with entrant’s name, title of artwork and an indication of the correct view.
On a separate paper, include the following:
- name, address, phone, employer or college, position, title of artwork, CalComp plotter used (model, plotter serial number), software used, colors used, type of pens used, size of actual work, and a description of how the work was created, including what problems were overcome and what techniques were used.

Prizes For Professional Division:
- $5,000 Grand Prize
- $2,000 Second Place Prize
- $1,000 Third Place Prize
- $250 honorable mention prizes

Prizes For Student Division:
- $3,000 Grand Prize
- $1,500 Second Place Prize
- $750 Third Place Prize
- $250 honorable mention prizes

A CalComp Model '84 desktop plotter will be presented to each winner's school, college or university.

Reader Service Number 6